

PARIVARTAN 2026

4th & 5th November 2026 (Wednesday & Thursday)

Heritage to Horizon

Creative Arena

Non-Technical Events Rulebook

Creative Arena (Non-Technical Events) Colleges 4th Nov 2026

Creative Arena (Non-Technical Events for Schools for Class 10th onwards only) 4th and 5th Nov 2026

General Rules & Regulations to be Followed

1. Registration for the event is mandatory. Only registered participants/teams will be allowed to participate.
2. **Registration fee is Rs. 50 per participant** whether Individual event or team event for college students.
3. No registration fee for school students.
4. Participants must report at the designated venue within the reporting time communicated by the event coordinator.
5. Participants must carry a valid College/School ID Card and produce it whenever required by the organizers.
6. There is no specific dress code; however, participants are expected to wear decent and appropriate attire suitable for a college campus and the respective event.
7. Participants must maintain proper discipline, decorum and cleanliness throughout their stay on the campus and at the event venue.
8. Late entry to an event will not be entertained once the event has commenced. Participants are advised to report well in advance.
9. Participants must follow the specific rules, instructions and guidelines announced by the respective event coordinators.
10. The decision of the judges/event coordinators shall be final and binding in all matters related to the event.
11. The number of prizes may vary depending on the number of entries/participants in the respective event.
12. Certificates, trophies and cash prizes will be awarded to the winners, as applicable to the respective event.
13. E-Certificates will be provided to all participants.
14. The organizers reserve the right to modify the schedule, format, rules or conduct of an event, if required, in the interest of smooth and fair conduct of the event.

Creative Arena (Non-Technical Events)

Fun Fiesta – Fun & Fitness Events

Includes fun, interactive, sports and fitness-based activities.

Arm Wrestling (Individual)

A strength and technique-based competition where participants compete in one-on-one arm-wrestling matches. The event tests controlled strength, grip, endurance and technique while emphasizing fair play and participant safety.

Rules:

- Participants will compete in one-on-one matches.
- Participants may be divided into categories/rounds as decided by the organizers based on the number of entries.
- The starting position, grip and elbow placement will be demonstrated by the event coordinator before each match.
- Both participants must keep their competing elbow on the designated pad throughout the match.
- The match will begin only on the official signal given by the referee.
- A participant wins when the opponent's hand is brought to the designated winning pad/marker, as determined by the referee.
- Gripping, pulling or movements that are considered unsafe or outside the prescribed technique may result in a warning or disqualification.
- Participants must not use the table, their free hand or any other external support to gain an unfair advantage.
- Participants must stop immediately if instructed by the referee or if they experience pain, injury or discomfort.
- The organizers reserve the right to stop or modify a match on safety grounds.
- In case of a tie or dispute, an additional round/tie-breaker may be conducted as decided by the organizers.

Judgement Criteria:

- Match Result / Valid Win
- Technique & Control
- Strength & Endurance
- Sportsmanship & Discipline